The Catalyst Demo Team Credo is the general guiding thoughts we want for players around our tables. Credo is latin for "I believe." Since the Demo Team Agents run games as volunteers for the enjoyment of players who are also volunteering to play, the idea is that these are guiding principles mutually agreed upon so all can have an enjoyable experience.

- This event is just a game
- This event is meant to be fun for all
- All who want to play by the rules & in the general spirit of fairness are welcome to join
  - I will not knowingly break or "forget" the rules
- I will be respectful of all at the table
  - Including the other players & Agent
  - I will not harass any players or agents
- The Agent's ruling is final
- I will be engaged with the game
  - I will not be distracted by technology or other things so that I slow the game down or lessen the experience for others (ex: "It is your turn!" Or "Wait, what happened?")
  - I will be prepared for the game if required
    - Ex: please bring your character sheet or submit your unit choices beforehand
- I will be respectful of supplies used in the game that are not mine
  - Ex: I will not harshly handle minis or eat easily spillable or greasy food at the table that may ruin books or other things
- I agree to the dice usage rules
  - Including the rule that anyone can roll any dice on the table including my personal dice if I am using them in the game
- I will be conscious of my surroundings & match my behavior to the expectations of those surroundings
  - Ex: If I am at a location that does not allow swearing, I will not swear
  - This includes personal hygiene, please be respectful of others in our space
- I understand that the Agent can request I not participate in this and/or further events if I break anything in this credo
  - This includes the agent requesting minors be accompanied by a parent/guardian during this or future events
- If I have any feedback about the agent's performance I want to pass on, I will either give it directly to the agent in a respectful way or the Demo Team Manager (DemoTeam@CatalystGameLabs.com)